

## SUNY Corning CC Indoor Tournament Information and Rules

**Ages:** Ages are grade based not birth year. We will be running Grades 4u, 6u, and 8u for boys, and grades 8u, 10u and 12u for Girls

**Team benches:** Only for players and coaches that are currently competing in that match

**Format:** Grades 6, 8, 10, and 12 are 4v4 plus a keeper. Grade 4u will be 5v5 plus a keeper. We will use a futsal ball and basketball court lines as boundaries.

**Roster:** Max roster size is 10. There is no co-rostering for keepers.

**Game:** 13 minute games running clock. Only tournament officials or referees are able to stop the clock for extended periods of time. There will be a 2 minute break built into the schedule for handshakes and transition.

**Scoring:** **Win**= 3 points **Tie**= 1 point **Loss**= 0 points **Shutout**= ½ point. Each team is eligible for 1 point per goal scored up to 3 goals.

**Equipment:** Sneakers or indoor shoes, shin guards and socks are required.

**Kickoff:** Can go any direction. Opposing team must be 6 feet away. Teams on the left side of the schedule will have the opening kickoff or the higher seed in playoffs.

**Slide tackles: ARE NOT PERMITTED.** Any slide tackle will result in a yellow or red card at the referees discretion.

**Free Kicks:** At the referees discretion. All free kicks are indirect and the defender must be 6 feet from the ball. The ball can be played immediately upon being placed and **Not moving**.

**Substitutions:** Unlimited substitutions. Please be cognizant of having your player near the bench so as to not gain a competitive advantage with substitutions.

**Too many players:** At the discretion of the referee. Can result in a free kick at midcourt.

**Goalkeeper:** Must wear different colors than the team and opposing team. The Keeper box will be taped off. Keeper must have one foot on the floor inside the box in order to pick up the ball outside of the box. Keeper cannot pick up a direct pass. Keeper has 6 seconds to release the ball. Releasing the ball can come via a throw in which it hits the court or player before half (If over half results in a free kick for the opposing team). Keeper can set the ball and play anywhere on the court. Keeper cannot punt or drop kick the ball at any time.

**Out of Bounds:** Ceiling or anything attached. Spectator area. Basketball court lines. Restarts are at the OB point. Goal Kick or corner kick awarded on the end lines.

**Cards:** All cards result in an indirect free kick. Team receiving the yellow card will play a person down for 2 minutes released upon goal being scored, or 2 minutes being up. Second yellow in the same game to a player results in a red card and removal from the game and tournament.

**Playoff Ties:** 5 minute golden goal. After each minute the clock will stop and one player is removed from each team until we are down to 2v2. At this time the clock will stop and play until a goal is scored. If a goalkeeper substitution is needed that will be at the referees discretion and must be clearly identified.

**Tie Breaker(for playoff seeding):**

1. Head to head
2. Number of wins
3. Goal differential against all opponents
4. Coin Flip

**Other:** There are no offside violations. Playing is only permitted in the gymnasium.

Contact Kyle Leach at [kleach1@corning-cc.edu](mailto:kleach1@corning-cc.edu) for any questions