

2023 RC Rage Indoor Soccer Tournament

Food and Beverages will be served All Day

Tournament Rules and Expectations

Location _ Red Creek Central Jr. Sr. High School

BOYS - Saturday, March 25th, 2023

GIRLS – Sunday, March 26th, 2023

Facilities – 3 Full Gymnasiums and Full Concessions

Contact Email - rcrage2002@gmail.com

Team Rosters and Registration Deadline: must be received no later than **MONDAY, MARCH 13th, 2023.**

Team Registration is first come first serve.

***** EACH TEAM WILL BE REQUIRED TO SEND A DEPOSIT OF \$75 PER TEAM BY THE DEADLINE OF MARCH 13thTH FOR YOUR SPOT TO BE RESERVED. ANY TEAMS WITHOUT PAID DEPOSIT WILL FORFIET THEIR RESERVATION AFTER THE DEADLINE*****

Payment of deposit is non-refundable after the registration deadline of MARCH 13th, 2023

Send payments easily with PayPal

@rcfinance (Selena Ferguson)

~OR~

Make Checks payable to: RC Rage Soccer Club

Mail all team registrations (with payments) to:

RC Rage Soccer Assn.

c/o Melissa Uruburu

14386 Fair Haven RD

Sterling, NY 13156

Coaches are responsible for presenting proof of insurance along with medical release forms for all participating players. PLEASE HAVE YOUR DOCUMENTS READY!!!

Entry Fees and Tournament Brackets:

\$125

MAXIMUM ROSTER SIZE: 14 PLAYERS

FORMAT IS 5v5 for all gyms/age groups. (4 plus keeper)

****U9 and U11 will be 6v6 (5 plus keeper)**

AGE GROUPS

BOYS and GIRLS: U19, U17, U15, U13, U11, and U9

Brackets may be combined if there are less than 4 teams registered in a bracket. You will be contacted before the tournament and advised if your team is moved. Teams would NOT be moved more than one (1) age group either way.

Players on Multiple Teams: As long as the player is listed on a certified tournament roster for each team, and falls under the specified tournament division age bracket, the player will be allowed to participate on multiple teams. Example: – a 15-year-old player could participate on both a U15 team and a U19 team if the player is listed on both the official U15 Team Roster and the Official U19 Team Roster. If a club registers multiple teams in the same age bracket, players may not play on more than one team in the same age bracket. This is to prevent teams from being “loaded” after regular play for playoff purposes

Proof of Insurance: All players must be insured by their Soccer Clubs and be able to show proof of insurance at time of registration via the MEDICAL RELEASE FORM.

A ROSTER PRO Roster is preferred, but not required in order to participate.

Coed Dispensation: Special Dispensation for girls to play on the boys teams at all levels is granted in all brackets. The teams must have at least 50% +1 boys on the team roster.

General:

- The Game Duration is 20 Minutes.
- All Teams will be guaranteed a minimum of 3 games.

PLEASE NOTE ADDITION OF ZERO TOLERANCE RULING BELOW **ZERO TOLERANCE**

- The RC Rage Soccer Association and as such the 2016 RC Rage Indoor Tournament supports and imposes the ZERO TOLERANCE POLICY as defined by NYSWYSA and outlined below.
NYS WEST Youth Soccer Association
Zero Tolerance Policy
- To help prevent physical assault and verbal abuse in the leagues and clubs within the New York State West Youth Soccer Association (NYSWYSA, or Association); the Association has adopted a ZERO TOLERANCE POLICY. This policy applies to all coaches, players, parents, spectators and other supporters and referees effective immediately. Abusive and obscene language, violent play/conduct, fighting and other behavior (including, but not limited to sarcasm, taunting, etc.) deemed detrimental to the game between the above mentioned groups will not be tolerated. The ultimate responsibility for the actions of coaches, players and spectators resides with the member clubs.
- It is the responsibility of the coaches to provide referee support and spectator control, and it is the responsibility of the member clubs to provide instructions to their coaches on how they are expected to carry this out. This policy applies before, during and after the game at the soccer field and its immediate surrounding areas.
- If for any reason you or your team is uncomfortable with the policy above, please notify the tournament director and your team registration will be withdrawn from the tournament. Any paid registrations fees for teams withdrawn after the registration deadline will not be returned.

Scoring:

3 Points for a WIN

1 Point for a Tie

½ Point for a Shutout

0 Points for a Loss

1 point for each goal with a 3-goal maximum

Length of Time on Match:

- All Matches are 20 Minutes long.
- The Clock will be reset to 22 minutes immediately after the match ends. When the clock hits 20 minutes the next match will start immediately. If you are not ready to play at that time you will not be allowed to reset the clock and the clock will continue to run. It is your responsibility to get to your field on time and be ready to play immediately.
- When you are done playing – clear the benches immediately so the next match can begin!
- If you have a back-to-back match and you are in the same gym again – you will have a 5-minute rest period.
- If you have back-to-back and you have to switch gyms – you have a 10-minute rest period.

Substitutions:

- May be made on the fly.
- May be made on dead-ball restarts.
- The player coming out must be within a 3-yard reach of the bench before the player coming on can enter the match.

OUT-of-Bounds:

- Any ball that hits the ceiling.
 - Designated Lines in the Gymnasium.
 - Any ball hitting the end Gym walls above the height of the goal will be considered out of bounds. All out of bounds will result in indirect free kick.
 - Any ball hitting the top netting of goals will be considered out of bounds.
 - There are no throw-ins, all restarts are kick-ins.
- **NOTE: ALL games will use DESIGNATED TAPED LINES as the out of bounds. Play against spectator seating and the far gym wall will be considered out of bounds.**

Penalties:

- **Free Kicks** – All restarts are from the point of the infraction and are *INDIRECT* unless: a flagrant foul is committed inside the designated goal area, a penalty kick will be awarded.
- **Boarding a Player into the Wall** – free kick. (May be carded if flagrant)
- **Sliding Tackles** – Free Kick (May be carded if flagrant)
- **Ejections – Players or Coaches ejected will be banned from the remainder of the tournament. (2 yellow cards in one game or 3 during day)**
- **Yellow Card – 2 Minute Penalties** – Team plays short. The time is non-releasable. (2 yellows = red) 🟡 **Red Card** – The player is ejected for the

remainder of the tournament. The player must leave the gym and the team plays short the rest of the mat

• **Goalkeepers:**

- Goal Area is marked
- Goalkeeper must keep one foot inside the box.
- The Goalkeeper has 6 seconds to release the ball
- The Goalkeeper may not place the ball on the ground and pick it up again until an opposing player has touched the ball.
- The Goalkeeper may not punt, drop kick, or throw the ball across the half-line of the field. The ball must touch a player, the floor, or a wall, before crossing half line. The result will be a free indirect kick.

- **Heading:** NO heading rules will enforced for U9 and U11 age groups.

Game or Official Ruling Disputes

- **Any decision made by a game official during the play of games is final.**
- **There is no appeal process for decisions made by the officials. Decisions made by officials are final and will stand.**

Tie in Seeding Points:

- Head to Head Play
- Goal Differential (Total goals for minus Total goals against for all games played)
- If the Teams are tied by points at the end of their third game in Normal Play and the preceding tiebreakers still renders a tie, then Goals Against (fewest goals against) will render tiebreaker.
- If both teams are still tied, they will play a five-minute sudden death tiebreaker game to determine the winner.
- If at the end of the sudden death overtime they still remain tied, the championship tiebreaker rules will be in effect.

Championship Game Tiebreaker.

- If at the end of 20 minutes the two teams are tied, the following sudden death tiebreaker will be in effect.
- Each team will start the Sudden Death Period with a team of ANY FIVE APPROVED Players.
- NO SUBSTITUTIONS WILL BE ALLOWED.
- Play will begin each period from a drop ball restart.
- The clock will be set at 5 minutes. After each minute of play, the buzzer will sound and one (1) player from each team will be removed as play continues (NO SUBSTITUTIONS ARE ALLOWED)

And so forth until we have a 2 Vs. 2 situation and the game is decided.

Once 2 vs. 2 occurs, the clock will be shut off and the first team to score wins.

Thank You, and please enjoy the tournament.